P&R Technologies, Inc. Phone 503-292-8682 Toll Free 800-722-8078 www.pr-tech.com

Ballistic Fence[™] Security System



Unprotected substation leaves high cost transformers and other equipment exposed.



Substation with Ballistic Fence. Height and width of fence sections made to order.



Substation with Ballistic Fence filling gaps between concrete dividers.

Made of AR500 ballistic steel plate, the Ballistic Fence protects power substations from sniper attacks

- Affordable protection for high cost transformers and other equipment
- Made of 3/8" AR500 ballistic steel
- Stops high caliber rounds, including armor piercing
- Allows cooling air flow for critical components
- Modular design scales from single piece of equipment to entire substation
- Available in different colors to blend into the environment
- Simple transport and installation
- Removable slats for easy access to equipment
- Lifetime warranty on fencing components

The Ballistic Fence provides effective, low cost protection of power utility substations from snipers and vandals. Highly modular in design, the Ballistic Fence can be built at the height and size needed to protect a single, critical piece of equipment or a sprawling facility. This also provides flexibility for future expansion or modifications.

Made of 3/8" AR500 ballistic steel plate, the Ballistic Fence can stop thousands of high caliber rounds, including North American big game rounds. At the same time, the vented design allows cooling airflow to help prevent overheating of costly transformers and other equipment.

The modular design of the Ballistic Fence also allows easier and faster installation. Posts and slats are easy to transport to the job site, and the fence is assembled in the field. The slotted posts are buried or cemented in the ground, ready to accept the ballistic steel slats in a vented configuration. The slats can be removed for access to the protected components.

The Ballistic Fence is made in America and comes with a lifetime warranty on fence components.